

# THE PLOOMP GAME

AGES 9-12

In Ploomp the aim is to use the different arithmetic operators to calculate a number on the board to collect points.

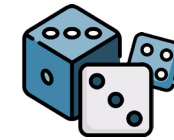
One player rolls the dice and makes a calculation. If the dice show 2, 3 and 4 the calculation can be for example  $3-2+4=5$  or  $4*3+2=14$ . You can use all four arithmetic operators, addition, subtraction, multiplication and division.

The player crosses out the square that contains the number from the calculation and gets one point.

If you cross out a square that touches other crossed out squares, you get one point for each square your square touches plus one point for the square itself. Max 9 points per round.

If you're unable to find a number through your calculations to cross out an uncrossed square you get one Ploomp and after four Plooms you're out! The player with the most points wins.

|    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|
| 1  | 2  | 3  | 4  | 5  | 6  | 7  |
| 8  | 9  | 10 | 11 | 12 | 13 | 14 |
| 15 | 16 | 17 | 18 | 19 | 20 | 21 |
| 22 | 23 | 24 | 25 | 26 | 27 | 28 |
| 29 | 30 | 31 | 32 | 33 | 34 | 35 |
| 36 | 37 | 38 | 39 | 40 | 41 | 42 |



## PLAYERS AND POINTS

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